

A. LOCAL AREA TEAMS

1. “New player” is defined as a potential full-time player coming into the league after the draft has been completed.
2. If the new player's skill level is deemed appropriate for inclusion in the league, he will immediately be included in the league and either (1) placed on a team if there is an opening or (2) placed in the player pool and waiting list if there is no opening and remain there until an opening exists.
3. The new player will be rated 1-6: #1 (highest), #2, #3, #4, #5, or #6.
4. A new player desiring to join the league must attend a practice to be rated by at least three (3) board members or be known to at least two (2) board members. Ratings will be based on the following criteria: (1) running, (2) hitting, (3) hitting for power, (4) fielding, (5) throwing, and (6) intangible. The mere rating of a player does not, automatically, place the player in the league/on a team. For that to occur, the full league Board, preferably, or at least a quorum of the league Board, must approve entrance into the league and assignment to a team.

5. OBJECTIVE

In order of importance, the following represents the league's objective when filling open team roster positions:

- 1) In order to encourage new player interest in our league, placement of eligible players to fill a roster spot as soon as a roster spot is available;
- 2) As much as possible, maintain “competitive balance” among the league teams;
- 3) Streamline the procedure for timely and efficient placement of players on a team;
- 4) Minimize the “stacking” of a team.

6. PROCEDURE

- 1) During draft: The team manager has the sole responsibility/authority for selecting the players for his team.
- 2) Subsequent to draft: With one exception noted below (item d.), the full league Board, preferably, or at least a quorum of board members will assign players to teams. The league president ~~A board member~~ will notify a player when that player is assigned to a team or the board member will ask the team manager to make such notification.
- 3) A team manager is not authorized to unilaterally notify a player of assignment to a team.
 - a. A manager must notify a league official when he officially drops a player from his team roster. “Retroactive” notification dates will not be recognized. To avoid confusion, such notification must be in writing (or e-mail).
 - b. Board members will be responsible for recording the official “roster opening” date when a team roster opening occurs.
 - c. Board members will be responsible for recording the “eligibility to play” date for new players approved to play in the league.
 - d. A new player will be assigned to a team, in order, based on his “eligibility to play” date, his rating, and the rating of the player he is replacing. The rating of the new player must be within one level of the rating of the player he is replacing (exception: a #4 may replace a #6); otherwise, he will be placed in the player pool and on a waiting list until there is an opening.
 - e. If a new player can replace more than one player, he will replace the player with the earliest “roster opening” date. If more than one player have the identical “roster opening” date, league officials will flip a coin to determine order of selection.

- f. If more than one new player has the same “eligibility to play” date, the manager may select the player for his team from those players. This is the only circumstance, post-draft, where the manager can select a new player.
- g. Unfilled draft roster openings: Draft roster openings that were not filled during the draft, will be filled subsequent to the draft based on draft order and the criteria above.
However, if draft positions are not filled, and other (any team) roster openings occur as a result of a player being dropped from a roster, the filling of such a roster position(s) takes priority, in every case, over filling an unfilled draft roster opening.
- h. A team which loses players thus placing that team's roster number below the team with the then lowest number of roster openings will receive priority for receiving replacement players until its roster number is equal to the team with the next lowest roster player number. At that point in time, the priority of receiving replacement players switches back to the criteria identified in this procedure based on “roster opening” dates.
- i. When a player who is placed on the “disabled list” (DL) is ready to play on a team on a regular basis, his original “eligibility to play” date will be the determining factor in terms of where he fits in the “queue” for placement on a team. As a result of this “eligibility to play” date, in most cases, the player coming off the DL will be placed on a team before new players entering the league.

B. OUT-OF-AREA (OOA) TEAMS

1. Through attrition, an OOA team will reduce its permanent roster size to a maximum of 12 players where it will remain fixed.
2. A new player for an OOA team is defined as a player who will be placed on an OOA team roster, replacing a departed OOA roster player.
3. An OOA manager must inform the Board (league President), as soon as possible, when a player(s) is dropped from the team roster and when a roster replacement(s) is being proposed.
4. A new player can only be added to the roster when there is less than 12 players on the roster.
5. A new player will be given an initial rating (1-6) by the manager of the team. Such rating MUST, ultimately, be confirmed by the league Board of Directors (Board). The Board has final determination of the rating of a new player. At least three (3) Board members must agree on the rating of the new player.
6. A new player will be required to attend, at least, two (2) league batting practices to give the Board the opportunity to evaluate his skills and assign a rating. This must be done prior to the new player being eligible to play in any league game. Preferably 3, but at least 2, Board members must evaluate a new OOA player before a final rating can be established.
7. A new player can only be added to the roster with a rating equal to or lower than the player he is replacing.
8. A **potential** new player may not be added to the roster ~~for playoff/tournament games~~ unless sufficient time exists for the Board to properly evaluate the new player and to place a FINAL rating on him, **as per this policy.**

A potential new player will not be permitted to play in any league games with an interim player rating and will only be permitted to play in a league game, either as a roster or pool player once an official player rating has been established by the Board according to this policy.

If the team is in need of a replacement player, until a potential new player is officially rated, the team may not utilize the potential new player, but may pick up a replacement player only from either the pool or from one of the existing league teams.

C. No new player can be added to a team or the pool with four (4) or less playing dates remaining. A manager missing a player, and requiring a replacement, must pick up a replacement player from the pool or other teams.